Vocabulary something that can happen while a event program is running, such as an aran object which stores inforvariable mation, such as a timer or score algorithm a series of steps or instructions a block which will only be activatconditional ed if another action occurs a series of programming instrucsequence tions in a certain order loop a repeating set of instructions transfer information from one upload device onto another

Knowledge Organiser



Year 4
Coding Robot



Learning at home

Codey uses a program which is based on Scratch. Practise your coding skills at home using this website:

https://scratch.mit.edu/

Key Facts

Codey uses Scratch, a coding language designed specifically for children to use.





There are over 700 coding languages, but the main ones are

Java, html and python

Debugging is the process of finding out what is wrong with your code and making changes. It is thought that the term was coined when a moth was found in a large computer in the 1940s, but the term was used before this time.



When you put Scratch blocks together, you can produce an algorithm. This is a series of instructions which show how to perform a task.

Questions to deepen your learning...

Character	Critical Thinking	Creativity	Communication	Citizenship	Collaboration
What characteristics are important in order to be able to create and debug code?	How can I make Codey perform more than one action?	Can I produce an anima- tion on Codey's display panel?		Can you think of any jobs which might involve using coding?	How can my partner and I share our skills to make a more complex sequence of instructions for Codey?

Teacher Assessment

Learning Objective	Working Towards	Working At Above Towards Expected	Above Expected
Can I upload a sequence of instructions onto Cody?			
Can I program Codey using Conditional blocks?			
Can I explain and use the two different types of loop?			
Can I program Codey to perform more than one task?			

Self Assessment

Even better if	
What went well	